

### Goo Saga is Going places with a major update coming up this June

Bounce to your destiny with cloud sync, controller support, new achievements, localization and more.

Further to Goo Saga's release on Google Play and the App Store a few weeks ago, the beautiful platformer strikes back with brand new features that aim to significantly improve users' experience. Toka Loka Games plans to release around mid-June a new update with exciting new goodies for gamers.

#### FULL UPDATE NOTES

- **Full Controller Support:** The game now provides the means for full controller support and enhanced gaming experience. Connect your preferred game controller to your device, either on wire or wireless, and guide Goo to his destiny.
- **Cloud Sync:** With cloud sync you may now seamlessly sync, save and share your latest progress in the game. Continue where you left off, even when you change game-playing device.
- **Character Skins:** Players who enjoy viewing Goo change colours as he collects blobs will get thrilled with this new feature that gives Goo brand new looks. Discover pods with hidden skins, unlock them and transform Goo's appearance.
- **New Achievements:** The addition of new achievements, in both Android and iOS versions of the game, makes for an even more rewarding and involving gameplay. Smash enemies, activate checkpoints, defeat the bosses and get the badge you deserve.
- **New Leaderboards:** To further motivate competition and gaming between Goo Saga fans, Toka Loka Games introduces leaderboards. Show off your high scores and master the game.
- **German-language support:** Goo invites his German-speaking friends to guide him through his underwater journey. Play the game in English or German, invite your peers to give it a try and stay tuned for more languages coming up next.

Existing features of the game include: 3 different states of Goo's elasticity controlled by the player: Deflated, Normal, and Inflated; 20 levels, each to be completed in 3 different modes: Normal, Survival, and Time Trial, plus 4 epic boss battles; each requiring a different gameplay strategy; captivating atmosphere with HD handcrafted graphics; 18 atmospheric soundtracks; sophisticated level design with meticulously planned alterations between puzzle solving and platform based gaming sections; 12 types of robot enemies; crystals collected through successful completion of the levels and used to enhance Goo's abilities; 8 upgradable character abilities that help Goo in his adventure; colourful blobs which are found and collected by the player to complete the Normal mode of each level; enticing storyline delivered through in-game cut scenes; 2 different endings; powerful level editor to create your own levels; online server where you can upload your levels or download, play and rate other players' levels.

To get a free review code or for press enquiries, please contact Aris at [press@tokaloka.com](mailto:press@tokaloka.com).

To download logos, screenshots and other visuals, please click [here](#).

#### FEW STATISTICS

- Goo Saga had downloads from gamers in 76 countries within the first five weeks since launch.
- Top 5 countries include US, UK, Germany, France and China. China, UAE & LatAm rise fast.
- 52% of iOS players and 27% of Google Play users installed Goo Saga on their tablet.

## GAME INFO

- Developer: Toka Loka Games
- Genre: Platformer/Puzzle video game
- Mode: Single-player
- Platforms: Android, iOS
- Release dates: 7 April 2016 ([Google Play](#)), 22 April 2016 ([Amazon](#)), 25 April 2016 ([App Store](#))
- Languages: English (released), German (coming soon)
- What's next: Mobile update & enhanced PC version

## RANKINGS & REVIEWS

- Featured on Google Play's [Indie Corner](#) (ongoing)
  - Featured under the "New Games We Love" on the Pan European App Stores, (6-12 May 2016)
  - Featured under Best Sellers Rank for Paid Games in Amazon's Appstore for Android
  - Approved by Square Enix Collective
  - TouchArcade 4/5, Droidgamers 4.5/5, KickMyGeek 4/5, AppGemeinde 4.9/5
- "This gorgeous platformer is worth your time.", PocketGamer / "I don't need psychic powers to see that Goo Saga is going to be a hit. It has impressive, absolutely charming visuals and solid platforming mechanics.", TouchArcade / "You have to see it, hear it and play it, to really appreciate what Toka Loka Games has produced.", DroidGamers / "Quite rare to find a good old platformer like they used to make them!", Gamer*

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## ABOUT GOO SAGA

Goo Saga is a high quality, story-driven platform adventure game. It was released in April 2016 as a premium game for mobile with no in-app purchases. The story unfolds in a hidden underwater lab, where a reclusive genius scientist seeks to create life for his own enigmatic reasons. After many failed attempts, he succeeds in creating Goo, a strange creature with elastic properties. The scientist soon disappears mysteriously and Goo embarks on a perilous journey through the sunken laboratory to find his creator – and with him, the purpose of his own creation. Will Goo succeed? Throughout the game, the player is invited to guide Goo and solve physics-based puzzles, avoid deadly traps and face an army of foes that threaten to bring an end to his quest. Goo's destiny is in the player's hands. Every level can be played in three different modes: Normal, Survival and Time Trial. Finishing a level in all three modes, unlocks crystals that the player can use to get upgrades for his character. Crystals are important as they may be used to enhance Goo's various abilities in order to get through levels of increased difficulty. Goo can be in one of three states: Deflated, Normal, and Inflated, each one conferring different advantages. The player may choose which is the most suitable for each situation Goo faces, as the game progresses. Free access to a powerful level editor allows the player to extend Goo's journey of discovery in unprecedented directions; players create their own levels or play and rate other players' levels.

## ABOUT TOKA LOKA GAMES

Toka Loka Games is a new award-winning indie game development studio of 7 with the vision to create high quality atmospheric games that will entertain as well as offer a memorable gaming experience. Having worked on a Massive Multiplayer Online game for desktop and several projects for mobile, all the developers got together as a team and founded Toka Loka Games in 2015.